CLAIMS

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- 1. A method of providing video-on-demand (VOD) comprising the steps of :comprising the steps of :
- repeatedly transmitting a set comprising a plurality of N video programs at staggered time intervals from a VOD server to a network for access by a view box of an user, and
 - responsive to a request for access to a selected one of said programs by said user,
 selecting that in-progress transmission of the selected program for which a
 lead-in portion is shortest and storing said program in a buffer associated with the view box as it is transmitted,

selecting, in a memory associated with the view box, a previously stored beginning portion of said selected program having a time length sufficient to compensate for that of said time intervals and outputting said beginning portion to said view box for display, and

continuously splicing the in-progress transmission stored in the buffer to a conclusion of the beginning portion,

characterized in that all different video programs in a same set are transmitted with time shifts equal to a fraction of the staggered interval.

- 2. A process according to claim 1, characterized in that all time shifts between two successive transmission are a same fraction 1/N of the staggered time interval.
- 3. A method according to claim 1, further comprising the step of downloading said beginning portion of a specific said program into all view boxes connected to said server during a last period of low network load prior to availability of said program from the server.
- 4. A video on demand system having:
- at a head end of the network, a server for repeatedly transmitting a set comprising a plurality of N video programs at staggered time intervals (δ) to a network for access by a view box of an user, and
- at user's ends, a plurality of view boxunits each having a bidirectional connection with said server, each said endbox comprising:

- a buffer for simultaneous writing in of a program transmitted on the network by said server and read out of said program with a time difference between writing in and read out of a same portion,
- memory means for storing beginning portions of predetermined duration of a plurality of programs adapted to be received and displayed by said view box unit,
- user operated means for selectively tuning said view box unit for reception of a program repeatedly originating from said server as successive transmissions at time intervals on different channels, and storing that transmission of said program which began most recently as it proceeds,
- means for reading out the beginning portion of the program which has been selected from the memory means, and
- switching means for splicing the selected beginning portion with the following portion
 of the same program for display when said following portion becomes available from
 the buffer,
- characterized in that said server is arranged for transmitting all different video programs in a same set with time shifts equal to a fraction of the staggered interval.
- 5. A system according to claim 4, wherein said buffer is part of said memory means.

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